

Gabriel M Schuyler

Austin, TX

+1 415 806-4808

gms@causalloop.com

 @gabe-sky

 [linkedin.com/in/gabe-sky](https://www.linkedin.com/in/gabe-sky)

 @gabe_sky@infosec.exchange

Professional Summary

Gabe is a technology professional with over 20 years of experience across cloud security, devops, automation, and sales engineering. He has a proven track record at companies such as Sony PlayStation, Puppet Labs, and Wiz, blending deep technical expertise with exceptional communication skills to serve as a trusted advisor. He is a frequent speaker at regional and national conferences on both professional and hobbyist topics.



Recent Experience



Wiz

Sep 2023 - Mar 2024

Channel Solutions Engineer

Support channel partners with technical knowledge of Wiz through demos, training, ad-hoc sessions, and in-person relationships. Create enablement modules on DevOps topics such as shift-left security.



Wiz

Jan 2022 - Sep 2023

Enterprise Solutions Engineer

Support account executives in the TOLA region by providing demos, technical support, and industry knowledge. Qualify leads, lead proof-of-value exercises, and drive technical wins throughout the sales cycle.



Palo Alto Networks
Prisma Cloud

Aug 2021 - Jan 2022

Principal Web Application & API Security Architect

Act as SME on Prisma Cloud's Web Application security product for all SEs in North America. Provide specialized demos and timely follow-up to prospects in tandem with local sales strategy.



Palo Alto Networks
Prisma Cloud

Mar 2020 - Aug 2021

Cloud Security Systems Engineer

Support account executives in TOLA region and SLED segment by qualifying leads, providing demos, and ushering proof-of-value exercises to the technical win and subsequent sale.



Puppet Labs

Sep 2013 - Mar 2020

Principal Professional Services Engineer

Provide services to customers of wildly varying technical experience. Train new professional services members on implementing Puppet. Build and deliver training to internal and external parties.



Sony Computer
Entertainment
May 2008 - Sep 2013

Staff Systems Engineer

Install and manage hardware, software, and networking for first-party game development studios. Trusted with access to first ever PS4 development kits. Mentor new hires and train-up peers. In the credits of over 20 video games.



Interasting Corp
Dec 2006 - May 2008

Senior System Administrator

Rack and manage hardware and maintain software supporting a mobile social network. On pager duty with three other administrators. Provide feedback to developers on operational implications of design choices.

Recent Talks

KernelCon 2024

Attack & Defense of AI Infrastructure ([Slides](#))

BSides Austin 2023

Trends in Cloud Security
Attack & Defense ([Slides](#))

fwd:cloudsec 2023

Shifting Right with Policy as
Code - BoF ([Slides](#))

LASCON 2022

Automating App Security in
Development with Docker
([Video](#))

ShmooCon 2022

An Introduction to RFID
Cloning for Angry Bikers
([Video](#))

Education & Affiliations

University of California
Santa Cruz
B.S. Marine Biology

IEEE
Oceanic Engineering Society

American Society of
Ichthyologists and
Herpetologists

Mechanics' Institute of
San Francisco